

Suldai'im Desert

Pronunciation: sool-dye-eem

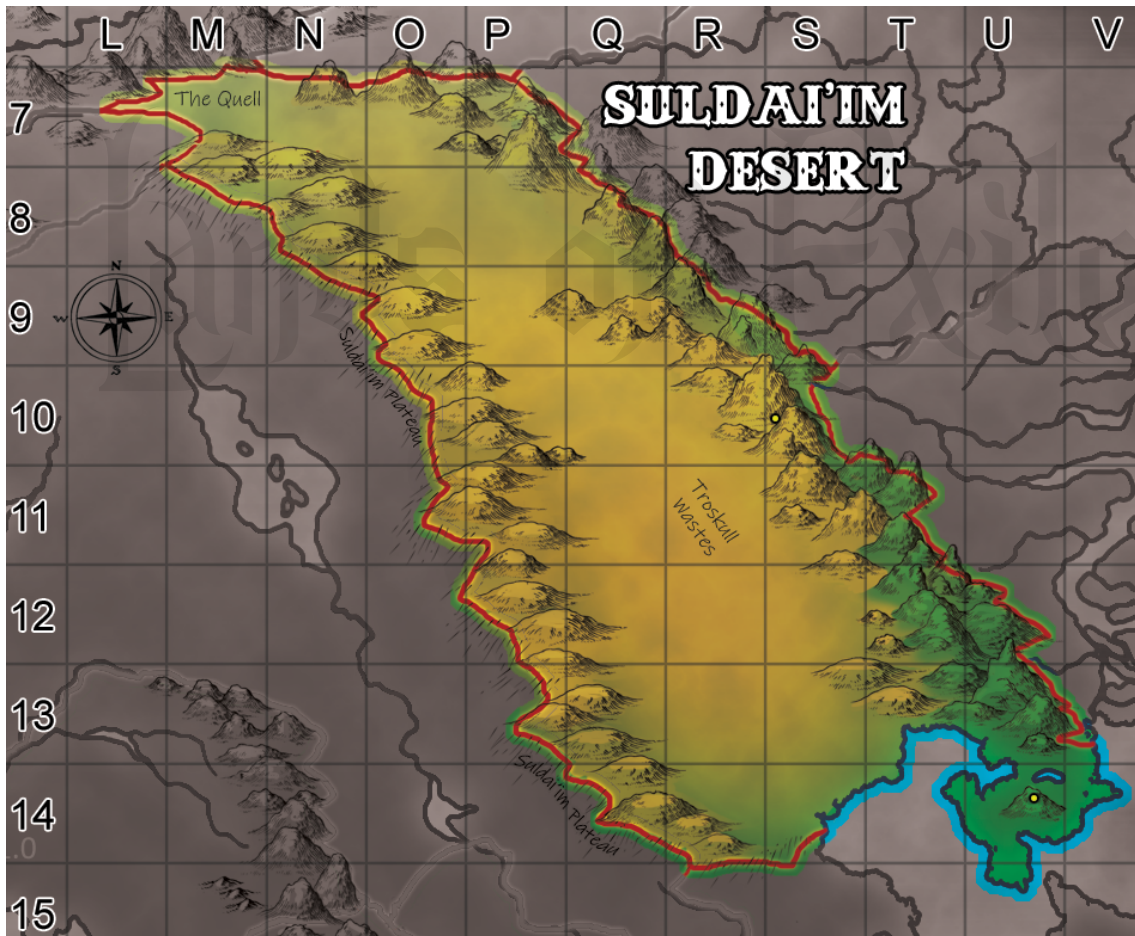
Main Race: Rygg

Secondary: Grehlok (other are rare or unknown), Wylde Elves

Biomes: [Desert](#)

Industrial and City expansion level	Plant and animal farming	Deep Magic
High	Medium	Low

Location: The Suldai'im Desert was lifted on a plateau above the more fertile lands. It was bordered on the west by huge dunes, because of wind that blew up a 1000-foot plateau wall. The eastern border was a mountain range, full of weathered limestone canyons, caves, and constantly changing paths and trails. These mountains descended deeply into the Great Rainforest, which prevented nearly all travel between.



What was it like?: A dry, expansive desert, full of sand, rocks, and salt flats. Oases were rumored to exist, but very few who set out to find one returned to tell of its location. Sand storms could last weeks, especially in the **Troskull Wastes**, and flash flooding in the eastern mountains was a real danger. There

also existed **Fjall Volcano**, a large volcano on the southernmost end of the area, where it was believed the Dragons first emerged.

- The only easy entrance into the desert is in the north, through **The Quell**. At the south, near Holdfast, is an area of the plateau with some accessible trails out, though completely lawless.
- The Suldai-im Desert had a long history of being the most despised area on the continent. For hundreds of years, the Drow controlled the area, and it was not always such a desolate place. Some say the Drow's greed for power eventually sucked the land dry of life energy, creating the vast desert.
- During the peace after the Second War, the Drow voluntarily retreated into the desert and mountains, where they planned their retaliation in secret. The name, Suldai'im Desert, began to gain notoriety. Here, the Drow learned the magic for creating Grehlok, hiding their mounting forces in the endless twisting of canyons and caves along the eastern mountain range. Even Ryyg, who lived underneath the desert within the plateau itself, were fairly oblivious to the goings on above them.
- After the Third War ended, the desert was thoroughly searched and all Drow and their cohorts were exiled to the far western continent, the "Lands of Exile". Many Drow hideaways were discovered in the limestone mountains, but their main city was never found. Rumors claim there was a huge Grehlok sanctuary city, free from oppression, both Drow and Allied, but was never officially located.
- After the Exile, Ryyg were the main recognized Allied presence in the Suldai'im, living mostly underneath the desert and mountains and keeping to themselves.

PLACES OF INTEREST	
Grid Location	Description
14-U	Fjall Volcano - a large volcano on the southernmost end of the wetlands, was where it was believed the Dragons first emerged.
10-S	Geistig graveyard - a very large, aged, and mysterious graveyard.