Lek'Nath

Pronunciation: Lehk-nah-th
Main Race: K'ojin
Secondary: All
Biomes: Subtropical Grasslands, Subtropical Moist and Dry Broadleaf Forests, Subtropical Coniferous Forests

Industrial and City expansion level	Plant and animal farming	Deep Magic
Low	Medium	Low

Location: Right between Holdfast and Neux Belavora, underneath the Wyldelands.

What was it like?: Lek'Nath was landlocked on three sides, but had a comparably large coastline. Weather was humid and warm, and winter days continued to be quite balmy, except in the mountains. The small mountain range, shared with Neux Belavora, was forested and round-topped, unlike the high, rocky peaks in the northern parts of the Homelands.

- Lek'nath was the first main K'ojin realm, formed after the Third War. Traditionally, K'ojin are nomadic and welcome nearly anywhere, but lost access to some important ancestral sites in this

area during the Third War. The Empire agreed to help protect and restore the areas, and so the realm borders were drawn.

- As mentioned, K'ojin were somewhat nomadic and spread out across the continent, but those who stayed in Lek'Nath joined with the Mana Elves to the west to bring some of the northern institutions to the southern peoples. Libraries, schools, and training grounds were hosted within the borders, and legendary K'ojin hospitality welcomed nearly all who wished peace and prosperity. .

Did you know?: Holdfast, the realm bordering on the east, was known for being a base for black market goods and illegal activities that plagued the Empire. Without the protection from Elders in Lek'Nath, the underworld of Holdfast may have been more of a problem for the Empire than they turned out to be.

PLACES OF INTEREST	
Grid Location	**Description**
19-O	**Library of Human Literature and Legends** - Although dedicated to Human history, this huge, modern library also housed extensive collections of primary texts and ancient Elven artifacts. Librarians required advanced training in order to maintain the treasures here.